



DODGEBALL JOURNEY

GENERAL:

- Spectators must be off of the courts at all times
- Food and drink are not allowed on the court.

DURING THE GAME:

- Before each game, both teams will line up behind the back line of your court with both hands and feet on the ground - behind the line!
- When the game starts, if you run up to grab a dodgeball, you **MUST** run back to the back court line and touch **BEFORE** you can throw it.
- The target area for outs is the neck down. Headshots do not count.
- If you catch a ball before it hits the ground or the wall, the thrower is out and a teammate comes back in.
- During the game, the first person out will line up in the 'on deck' position outlined on the side of each court. The next person out will line up behind the first person and so on. The first person out, will be the first person back in the game if a ball is caught by a teammate.
- After 2.5 minutes, remaining players must move up to the half-court position for the remaining 30 seconds.
- If any player steps outside any of the lines, you are out. The only exception is when retrieving a dodgeball.
- You must throw the ball within 10 seconds of picking it up. You cannot stall.
- If a ball hits a teammate, the ground, the wall, etc and then hits you, you are not out.
- You may block a thrown dodgeball with your dodgeball. But, if you miss or drop your ball while blocking - you are out.

SCORING:

- If neither team has been eliminated by the end of 3 minutes, the team with the greater number of players remaining will be declared the winners.
- If there is a tie after 3 minutes we will move to a sudden death round where we will take away the lines and it's an all out battle. Whoever gets everyone out first- wins!